

Walk _ _ _ _ _

- 1. Be ready at A
- 2. When signalled by judge, walk to judge.
- 3. Stop and set up for inspection.
- 4. When dismissed, turn 90 degrees to right.
- 5. Walk to cone B and stop.
- 6. Turn 90 degrees to right.
- 7. Walk to line up

Line Up (Start)

Gate