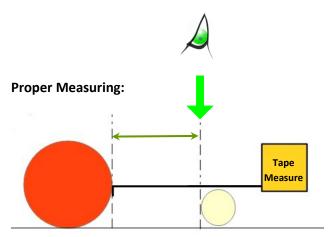


Bocce Volunteers Briefing Guide

- 1. Ball color is assigned on the scoresheets based on the ink color (e.g., blue ink for the team's name means they get the blue/dark colored Bocce balls).
- 2. Start the game with a coin toss
 - a. Winner "controls" or "possesses" the palina
 - b. Control of the palina will pass to whichever team scores the points at the end of a frame.
- 3. Throwing position (palina or Bocce ball)
 - a. Only one player on the court at a time (except for short-court).
 - b. No coaching while the player is on the court.
 - c. The player's feet and any supporting apparatus (e.g., walker, cane, wheelchair) must be behind the 10' line (5' line for short court) until the palina/Bocce ball touches the playing field. Violation (a foot fault) is a "dead ball".
- 4. The team controlling the palina tosses the palina into the court using an underhand throw (release below the waist). The palina must stop on the court between the centerline (white flags) and the far Foul/10' line (green or red flags).
 - a. The controlling team has up to three attempts to get the palina "in"
 - b. If the controlling team fails to place the palina in the court, the other team will get one chance
 - c. If both teams fail to get the palina "in", the referee will place the palina in the middle of the 30' line (halfway between the white flags and the far color flags, centered between court boundary lines).
- 5. The player that made the initial toss of the palina tosses a Bocce ball to set the initial point
 - a. The Bocce ball must be tossed or rolled using an "underhand delivery" (released below the waist).
 - b. For the initial point, the Bocce ball is "in" as long as it is <u>anywhere</u> within the court (i.e., the center of the ball is on or inside all of the outer edges of the court's white tape lines). The ball may stop on the boundary tapes.
 - c. Each player must throw two of their teams balls and players can throw their 2 balls in consecutive turns.
- 6. The opposing team will have an opportunity to get one of their Bocce balls closer to the palina. They continue to toss their Bocce balls until they either (1) get one <u>closer</u> than the opponent or (2) run out of balls.
 - a. Each player on a team can only throw two balls
 - b. Should a player on a team not show up for competition, they teams is docked 1 ball and the player left will throw all 3 balls.
- 7. Ties (e.g., both teams' closest ball are at the same distance from the palina)
 - a. During the frame: the last team to throw must continue throwing until they get closer.
 - b. End of the frame (no balls remain on either team): No points awarded and the control of the palina stays with the team that had it at the start of the frame.
- 8. Measurements are not required except in the following cases:
 - a. It is not clear by visual inspection which Bocce ball is closer to the palina
 - b. A player requests it

NOTE: measurements are taken from the center of the side of the Bocce ball to the center of the side of the

palina



- 9. If the palina is knocked out of the court, the frame ends. No points are awarded. The players pick up their balls and resume play at the other end.
 - a. The team that controlled the palina still has control.
- 10. Scoring
 - a. Do not let any players onto the court until the score has been determined
 - b. Only one team will receive points during a frame
 - c. The team with the closest Bocce ball will receive one point for each ball that is in the court and is closer to the palina than the opponent's closest ball.
- 11. Accidental movement of Bocce balls or palina by the referee
 - a. During play: the frame is "dead" and should be restarted from the same end
 - b. After all balls are played:
 - i. If the points were obvious, award them and change ends
 - ii. If the points were uncertain, the frame is dead and is started over at the same end
- 12. The game will continue until either team reaches 12 points or the end of 20 minutes
- 13. If time expires during a frame, teams will continue playing until that frame is complete

1. At the end of the first frame, Aces #2 scored two points. Put an "X" in the first two point boxes for Aces #2 (no "X" for Bowlers #6). RED

Score is Aces #2: 2, Bowlers #6:0

2. At the end of the second frame, Bowlers #6 scored one point. Put an "X" in the first point box for Bowlers #6.

Score is Aces #2: 2, Bowlers #6: 1

3. At the end of the third frame, Bowlers #6 scored three points. Put an "X" in the point boxes 2, 3 and 4 for Bowlers #6.

Score is Aces #2: 2, Bowlers #6: 4

4. At the end of twenty minutes (end of time limit), Aces #2 has scored 11 points and Bowlers #6 has scored 9 points. Put the final score for each team in their respective "Final Score" boxes.

Final Score is Aces #2: 11, Bowlers #6: 9

Final Score Aces #2 Somebody, Fred Somebody, Maria GREEN Final Score Bowlers #6 Einander, Theresa Andere, Don RED Final Score Aces #2 Somebody, Fred Somebody, Maria GREEN Final Score Bowlers #6 Einander, Theresa Andere, Don RED Final Score Aces #2 Somebody, Fred Somebody, Maria GREEN Final Score Bowlers #6 Einander, Theresa Andere, Don RED Final Score Aces #2 11 Somebody, Fred Somebody, Maria GREEN Final Score Bowlers #6 9 Einander, Theresa Andere, Don